

Ryan Nance

Product Designer

Creative problem solver focused on discovering concrete solutions to human problems.

Jan 2024 to Present

Principal Product Designer - SigmaSight.Ai

Designed the interaction design, information architecture and UI for the entire SaaS analytics platform. Lead the user research and testing. Developed and maintained the design system.

April 2023 to April 2024

Head of Product Design - Grailed

Lead team of product designers to drive business impact across the organization. Set interaction, engagement and design strategies and led through execution.

June 2021 to April 2023

Head of Product Design - The Black Tux

Built and lead team of product designers, partner with Product & Engineering Heads to build the customer experience online.

June 2021 to April 2023

Product Design Manager - EDO

Founded the design department, built the team and led design on flagship SaaS Adtech Analytics app serving our growing client base.

Additional Experience

Senior Product Designer - Atom Tickets

Head of Product Design - Flipagram

Director of UX - Tradesy

Director of UX - Pandexio

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5thingsilearnedtoday.com/portfolio

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Education

2001

MFA Writing Columbia University

1997

Mandarin Training National Taiwan Normal University

1996

BA Creative Writing University of Redlands

1993

Architecture Cal Poly San Luis Obispo